

UI/UX Web Design in Figma 2026

Master Figma for Large-Scale Projects with AI Integration

Web & Mobile Design

Instructor: Sam Rivera • 5 sections • 51 lessons • 23.75h total

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About this course

In 2026, web design projects involve complex workflows with big teams and AI tools, making it hard for designers to stay efficient. This course addresses those challenges by teaching advanced Figma techniques tailored for scalability. You'll gain skills through video lessons, real case studies, and hands-on exercises to handle professional projects confidently.

Course curriculum

Foundations and Preparation

- **Introduction to UI/UX Web Design in 2026 (12m)**
Current trends in web design and why Figma is essential for modern projects.
- **Setting Up Figma for Professional Workflows (18m)**
Step-by-step guide to configuring your workspace for efficiency.
- **Core Design Principles for Web Interfaces (25m)**
Key concepts like visual hierarchy and consistency to build better layouts.
- **Mastering Figma Basics: Tools and Navigation (15m)**
Hands-on practice with essential tools for creating shapes and frames.
- **Typography and Color Systems for Web (30m)**
How to choose and apply fonts and colors that enhance readability.
- **Creating Your First Web Component (22m)**
Build a reusable button component to understand component-based design.
- **Basic Prototyping in Figma (20m)**
Link frames to create interactive prototypes for user testing.
- **File Management and Version History (14m)**
Keep your design files organized and track changes effectively.

Core Concepts

- **Advanced Figma Shortcuts and Techniques (22m)**
Speed up your workflow with lesser-known features and shortcuts.
- **Building Responsive UI Components (30m)**
Design components that adapt to different screen sizes using auto layout.
- **Creating Design Systems and Style Guides (40m)**
Set up a scalable design system with consistent styles and components.
- **User Research Methods for UX Design (35m)**
Conduct surveys and interviews to inform your design decisions.
- **Wireframing and Information Architecture (25m)**
Plan user flows and structure content with low-fidelity wireframes.
- **Interaction Design and Microinteractions (28m)**
Add subtle animations to improve user engagement and feedback.
- **Accessibility in Web Design (20m)**
Ensure your designs are usable for people with disabilities.
- **Collaborative Design in Figma (15m)**
Work with team members in real-time using comments and sharing features.
- **Introduction to AI Tools in Figma (25m)**
Explore AI plugins for generating layouts and suggesting improvements.
- **Version Control for Design Files (18m)**
Manage iterations and branches to handle design changes smoothly.

Deep Dive

- **Integrating AI for Automated Design Tasks (30m)**
Use AI to generate assets and optimize designs for faster production.
- **Managing Large-Scale Design Projects (40m)**
Strategies for organizing files and teams in complex projects.
- **Advanced Prototyping and Animations (35m)**
Create multi-step interactions and custom animations in Figma.
- **Data-Driven Design Decisions (25m)**
Incorporate user analytics to refine interfaces based on real data.
- **Cross-Platform Design Consistency (30m)**
Ensure designs work seamlessly across web, mobile, and other devices.
- **Performance Optimization for Web Interfaces (20m)**
Design with load times and efficiency in mind for better user experience.
- **Case Study: AI-Powered Web Redesign (45m)**
Analyze a real project where AI tools sped up the redesign process.
- **Hands-On Workshop: Big Project Planning (50m)**
Practice planning a large project from scoping to timeline estimation.

Advanced Application

- **Real-World Project: E-Commerce Site Design (60m)**
Design a complete e-commerce interface from wireframes to high fidelity.
- **AI-Generated Layouts and Components (35m)**
Use AI to create base layouts and refine them for your needs.
- **Custom Plugins and Extensions in Figma (40m)**
Build or use plugins to extend Figma's functionality for your projects.
- **Design Handoff to Development (25m)**
Prepare specs and assets so developers can implement designs accurately.
- **User Testing and Iteration (30m)**
Conduct usability tests and iterate on designs based on feedback.
- **Complex Navigation Systems (35m)**
Design navigation for sites with deep content and multiple user paths.
- **Mobile-First and Responsive Strategies (28m)**
Prioritize mobile views and scale up for larger screens effectively.
- **Integrating Third-Party APIs in Design (20m)**
Design interfaces that connect to external services and data sources.
- **Case Study: Enterprise Application Design (50m)**
Examine a large-scale enterprise project and the challenges faced.
- **Problem-Solving Session: Design Challenges (45m)**
Tackle common design issues with practical solutions and discussions.
- **Advanced Typography Techniques (25m)**
Refine text styles for better readability and visual appeal in big projects.

- **Color Systems for Big Projects (22m)**
Create and manage color palettes that scale across large interfaces.

Implementation & Next Steps

- **Finalizing Your Portfolio Project (40m)**
Polish your course project to showcase in a professional portfolio.
- **Creating a Professional Design Portfolio (30m)**
Tips for presenting your work effectively to attract clients or employers.
- **Presenting Design to Stakeholders (25m)**
Communicate design choices and rationale clearly during presentations.
- **Continuous Learning in UI/UX (15m)**
Resources and habits to keep your skills updated in a fast-changing field.
- **Emerging Trends in Web Design for 2026 (20m)**
Stay informed about new tools and methodologies gaining traction.
- **AI Ethics in Design (18m)**
Consider the ethical implications of using AI in design workflows.
- **Career Paths in UI/UX Design (22m)**
Explore different roles and opportunities available in the industry.
- **Freelancing vs. In-House Design (20m)**
Compare the pros and cons of working as a freelancer or for a company.
- **Building a Personal Brand (15m)**
Strategies to establish your presence and reputation as a designer.
- **Networking and Community Engagement (18m)**
Connect with other professionals and contribute to design communities.
- **Next Steps: Mastering Other Tools (25m)**
Identify complementary tools to expand your design toolkit beyond Figma.
- **Recap and Key Takeaways (30m)**
Review the main concepts and skills covered throughout the course.
- **Final Project Showcase and Feedback (45m)**
Share your completed project and receive constructive feedback from peers.

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